# Optimization of Active Apriori Algorithm Using an Effective Genetic Algorithm for the Identification of Top-l Elements in a Peer to Peer Network

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ABSTRACT-- In a distributed system like peer to peer network, there are two ways of storing the data namely homogeneous and heterogeneous. Mining the homogeneous data in a client is less time consuming and fast compared to the mining in the server. Frequent sets play an essential role in many Data Mining tasks that try to find interesting patterns from databases, such as association rules, correlations, sequences, episodes, classifiers and clusters. The mining of association rules is one of the most popular problems of all these. In this paper, Active Apriori algorithm is used to find the frequent items in the data set which reduces the cost. This method compresses the database by removing unnecessary transaction records and data items from the database that are not used for further processing. The speed of algorithm is increased because it needs to scan only the compressed database and not entire database. The results of the Active apriori algorithm can be optimized using an effective genetic algorithm to identify the top l elements or most frequent item sets. In this method, the near distance of rule set are found using equalize distance formula and generate two classes namely, higher class and lower class . The classes are validated by distance weight vector, which maintains a threshold value of rule item set. This Effective genetic algorithm is mainly used for optimization of rule set.

Keywords--- Data mining, Active Apriori algorithm, Effective genetic algorithm.

# **1. INTRODUCTION**

Classical data mining techniques assume that all data is available at a central server. However there exist scenarios in which the data is inherently distributed over a large, dynamic network containing no special servers or clients, for example, peer-to-peer (p2p) networks [1]. In many application scenarios, it is often desirable to know only the top inner products. Such a need is often felt even in emerging large-scale peer-to-peer (P2P) applications such as the formation of interest-based online communities [2]. Association rules are used to identify relationships among a set of items in database. These relationships are not based on inherent properties of the data themselves, but rather based on co-occurrence of the data items. In this paper, an attempt has been made to generate optimized association rule by activet Apriori association rule mining method. These rules are given as input to the Effective Genetic algorithm The Effective Genetic algorithm is used to identify the most frequent item sets of global top l elements (attribute wise) from distributed data.

The rest of this paper is organized as follows. In section (2) the related works are discussed. In section (3) we give a formal definition of association rules and an active Apriori algorithm. Section (4) introduces the Genetic algorithm and an Effective Genetic algorithm. Section (5) contains conclusions.

# 2. RELATED WORKS

Souptik Datta *et al.* [3] data intensive large-scale distributed systems like peer-to-peer (P2P) networks are becoming increasingly popular where centralization of data is impossible for mining and analysis. Unfortunately, most of the existing data mining algorithms work only when data can be accessed in its entirety. Finding all the network-wide frequent item sets is computationally difficult and usually has large communication overhead in such environment. This paper focuses on developing a communication efficient algorithm for discovering frequent item sets from a P2P network.

A sampling-based approach is adopted to find approximate solution instead of an exact solution with probabilistic guarantee. The benefit of approximation technique is reflected in the low communication overhead in discovering majority of frequent item sets with probabilistic guarantee.

Yiwu Xie, Yutong Li, Chunli Wang, Mingyu Lu [4] had done a study of Apriori algorithm. In this paper, two aspects are discovered that affect the efficiency of the algorithm. One is the frequent scanning database, the other is large scale of the candidate item sets. Therefore, Apriori algorithm is proposed in this paper, that can reduce the times of scanning database, optimize the join procedure of frequent item sets generated in order to reduce the size of the candidate item sets. In this paper, it not only decrease the times of scanning database but also optimize the process that generates candidate item sets.

Gao, Shao-jun Li,[5], have proposed a novel procedure to delete many transactions which need not be scanned repeatedly. It reduced the number of database passes to extract frequent item sets. A method was showed to reduce the number of candidate item sets by optimizing the join procedure of frequent item sets. By a number of experiments, the proposed algorithm outperforms the apriori algorithm in computational time.

Rakesh Agrawal Ramakrishnan Srikant [6] proposed a novel algorithm for optimization of association rule mining, which resolve the problem of negative rule generation and also optimized the process of supremacy of rules. Supremacy of association rule mining is a great challenge for large dataset. In the generation of supremacy of rules association existing algorithm or method generate a series of negative rules, which generated rule affected a performance of association rule mining.

#### **3. ASSOCIATION RULE MINING**

Association rule mining finds the correlation among items that are grouped into transactions, infers the rules, which define relationships between item sets. The rules have a user-stipulated support, confidence, and length. An association rule is an implication of the form A->B where A and B are the item sets. Support measures the fraction of transactions that contain both A and B. Given a rule A->B and N being the total number of transactions then the support of an association rule is defined as: **Support = A union B / N** 

Confidence measures how often item in B, appear in transactions that contain A. Given the rule A  $\rightarrow$ B, its confidence is defined as follows: **Confidence = A Union B / A** 

#### 3.1 Active Apriori algorithm

Formally let V be the set of items. A transaction over V is a pair T = (tid, V) where tid is the transaction identifier and V is the set of items. A database DB over V is a set of transactions over V such that each transaction has a unique identifier.

A transaction T = (tid, V) is said to support a set P, if  $P \in V$ . The cover of a set P in DB consists of the set of transaction identifiers of transactions in DB that support P. The support of a set P in DB is the number of transactions in the cover of P in DB. The frequency of a set P in DB is the probability that P occurs in a transaction, or in other words, the support of P divided by the total number of transactions in the database. A set is called frequent if its support is not less than a given absolute minimal support threshold min\_sup with 0>min\_supabs>|DB|. When working with frequencies of sets instead of their support, we use the relative minimal frequency threshold min\_suprel, with 0>min\_suprel>1. Obviously min\_supabs = [min\_suprel \* |DB|]. In this paper we will mostly use the absolute minimal support

In association rule mining the input given is the database which is homogeneous, same attributes distributed at different sites. Two main steps are there in association rule mining, which uses active apriori algorithm. First, using the minimum support value and the minimum confidence value assigned, the frequent item sets are produced. Second, by using the frequency item sets produced and the minimum hope value allocated to the site or client, the association rules are generated.

#### Pseudo code for Active Apriori algorithm

Cp: Candidate item set of size p

Lp : frequent item set of size p

 $Lp = \{ frequent items \};$ 

for (p = 1; Lp != A; p++) do begin

Cp+1 = candidates generated from Lp;

for each transaction T in database do

increment the count of all candidates in Cp+1 that are contained in T

Lp+1 = candidates in Cp+1 with min\_support

end

return Cp Lp;

We can increase speed by removing unnecessary transaction records from database. The items that not appear in Lp-1 will no longer need for generation of Lp. So we can delete these items from the transaction database. At the same time, after Lp-1 is generated, delete the transactions where the number of items is less than x from database then the candidate set Cp can be generated by latest DB. The deletion of items and transaction from database will greatly reduce the size of transaction database, which will effectively increase the speed of the algorithm.

Input: T: Database of transactions; ms: minimum support threshold

Output: fis: frequent itemsets in D

#### Method:

```
1) fis<sub>1</sub>=find_frequent_1-itemsets(T);
```

2) For(x=2;fis<sub>x-1</sub>; x++){

3) Ck=apriori\_gen(fis<sub>x</sub>-1, ms);

```
4) for each transaction t \in DB{
```

5)  $C_t$ =subset( $C_x$ ,t);

- 6) for each candidate  $c \in C_t$
- 7) c.count++;

```
8) }
```

```
9) fis<sub>x</sub>={ c \in C_x | c.count_ms };
```

```
10) if(x>=2){
```

- 11) remove\_value(DB, fis<sub>x</sub>, fis<sub>x-1</sub>);
- 12) remove\_trans (DB, fis<sub>x</sub>); }

```
13) }
```

```
14) return fis=U_x fis<sub>x</sub>;
```

# Procedure remove\_value (T:Database; fk: frequent(k) -itemsets;

# fk-1: frequent(k-1) - itemsets)

for each itemset  $I \in fk\text{-}1$  and  $I \in | \notin fk$ 

```
{for each transaction t in T
```

{for each datavalue  $\in t$ 

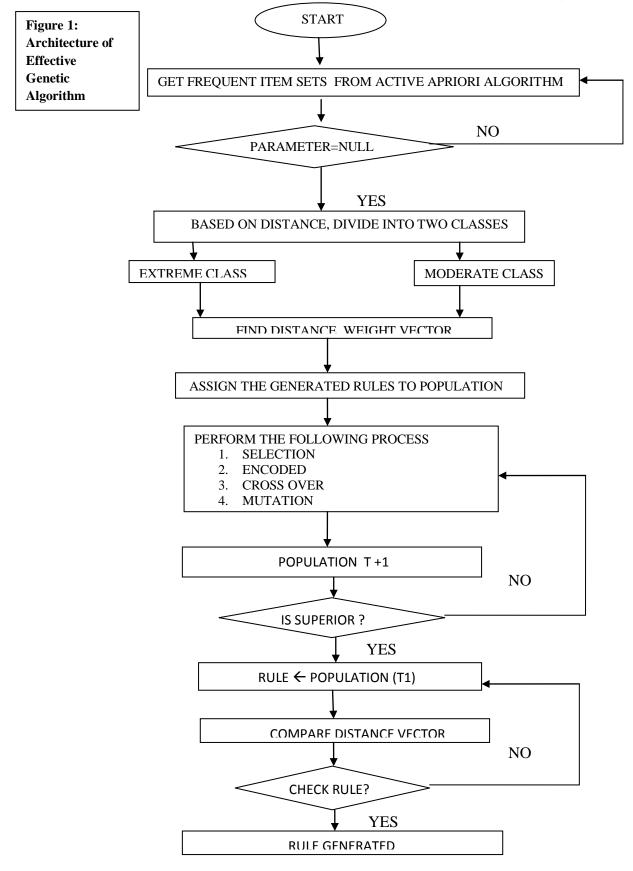
{if (datavalue=i) delete datavalue; } } }

# Procedure remove\_trans (D: Database; fk: frequent(k) - itemsets)

for each transaction  $t \in T\{ if(atarecord.count < k) \{ delete datarecord; \} \}$ 

#### Example :

Transaction ID	Items		
T1	11,13,14		
T2	12,13,15		
Т3	11,12,13,15		
T4	12,15		
T5	15		
Candidate – 1 item set Candidate – 1 item set – after Deletion			
Itemset Su	pport	Itemset	Support
I1	2	I1	2
I2	3	I2	3
I3	3	I3	3
I4	1 -> Delete since minsupport = 2	15	4
I5	4		
Delete Transaction T5 since it contains only 1 item < no. of items (2) in candidate -2 item sets			
<b>Transaction ID</b>	Items	Items	
T1	I1,I3		
T2	12,13,15		
Т3	11,12,13,15		
T4	12,15		
Candidate - 2 item setCandidate - 2 item set - after Deletion			
Itemset	Support	Itemset	Support
I1,I2	1 $\rightarrow$ Delete since minsupport=2	I1,I3	2
I1,I3	2	12,13	2
I1,I5	1> Delete since minsupport=2	12,15	3
I2,I3	2	13,15	2
12,15	3		
13,15	2		
Delete Transaction T1 and T4 since it contains only 2 items < no. of items (3)			
<b>Transaction ID</b>	Items	Candidate – 3 item set	
T2	12,13,15	Itemset	Support
Т3	I1,I2,I3,I5	12,13,15	2



# 4. GENETIC ALGORITHM

Genetic algorithm is a family of computational models based on principles of evolution and natural selection. These algorithms convert the problem in a specific domain into a model by using a chromosome-like data structure and evolve the chromosomes using selection, crossover, and mutation operators.

Based on the optimal result, the knowledge can be extracted. The optimized result represent the elements of distributed data set in a peer to peer network, i.e., the top elements in the distributed dataset is identified using these optimization of rules using an Effective Genetic algorithm. From these we received the optimal top l elements from the distributed peer networks.

# **5. CONCLUSION**

The proposed Effective Genetic algorithm optimizes by reducing the size of database. The performance of Active Apriori algorithm is improved, so that we can mine association information from massive data faster and better. Based on these knowledge extracted the top l items in the P2P network is identified. The optimal set of elements is identified by the Effective genetic algorithm, which is a combination of distance function and genetic algorithm. When we modify the distance weight, it is observed new rules are found in large numbers. This implies that when weight is solely determined through support and confidence, there is a high chance of eliminating interesting rules. With more rules emerging it implies there should be a mechanism for managing their large numbers. The large generated rule is optimized with Effective genetic algorithm. We proofed a relation between locally large and globally large patterns that is used for local pruning at each site to reduce the searched candidates. We derived a locally large threshold using a globally set minimum recall threshold. Local pruning achieves a reduction in the number of searched candidates and this reduction has a proportional impact on the reduction of exchanged messages.

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