

Testing of Bloodshed Image Interpolation Application for Analysis of Anti-Aliasing Effect

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ABSTRACT— *From decade, cancerous tumor segmentation has become a developing research area in the field of the medical imaging system. Tumor analysis can find the exact area and position of the tumor, but blood veins and plasma fluid commonly overlaps the timorous area and image analysis becomes difficult. In this paper, a potential algorithm is proposed for pre-surgical tumor analysis based on pixel segmentation and anti-aliasing. Initially, the scanned image is pre-processed, filtered and enhanced using a newly developed algorithm to detect the particular tumor with clear visibility of the scanned image. In this paper, we present bloodshed aliasing technique which may be useful in pre-surgery and post-surgery sessions. The proposed algorithm can be utilized as a generic application for forensic investigation.*

Keywords—anti-aliasing, image processing, medical image, artifact removal

1. INTRODUCTION

The entire Anti-aliasing is usually a strategy to get rid of as well as relieve aliasing artifacts and to enhance graphic quality associated with synthesized images [1]. It's a crucial aspect concerning image processing applications, including medical image resolution, forensic imaging and so on. It may be a challenging issue to analyze the image. Visual things can easily seem or maybe vanish between two frames [2, 3]. Neighborhood cues do not offer just about any details about the particular pixel position, and only partially pixel position details could be saved. Standard means of a positioning function using complementing pixels derived from one to another determined by their initial position. On the other hand, considering that we can find several pixels of the same position in the frame commonly, this may not be the discriminative function, therefore, contributes to invalid outcomes. To raise the particular image quality, one can fit several pixels. On the other hand, determining the size of the particular pixel group can be complicated since only a few details in a group develop the similar displacement vector in one frame to next frame.

The framework procedure is based on pixel rendering of the position in each pixel. We compute the diagonal position invariance presumption with pre-processing derived from pixel-wise focus variations. The primary aspect of our tactic is that we manipulate these kinds of diagonal vectors rather than probabilities. With this portrayal, this smoothness in the aimed region pixels can be showed simply by averaging diagonal pixel matrix along with likeness determination for border pixels will be realized applying interpolation [4, 5, 6] that may be successfully calculated. On the other hand, as opposed to our technique, most of these techniques carry out expensive computation, which usually affects the scalability.

2. METHODOLOGY

To overcome medical imaging issues, we present the anti-aliasing effect for captured images through which bloodshed overlapping can be pre-processed and filtered to retrieve precise and enhanced image visibility. Specifically, we provide a continuing bloodshed image interpolation strategy of anti-aliasing along with locating the high-quality image.

2.1. Computing Diagonal Pixel Matrix

As an existing approach (Figure 1) for comparison against newly developed approach (Figure 2) following step-down-window-resizing sampling, aliasing artifacts look in the region of higher frequencies, the location where the content as well as sides are altered in contrast to the bottom fact, as demonstrated in Figure-4(a). Between nearby covering pixels, covering must also be strained so as to be the cause of dissimilarities of focus in a provided combination. This can be accomplished in addition to the preliminary volume of samples integrated inside each and every combination. The concept is always to sample in the shadow-map within the form of the combination, which in turn we statistically described through the mean as well as deviation from the detail value. In practice, we rebuild the world-space 3 dimensional location along with deviation vector, and also project all of them in the shadow map in order to sample in this particular presence employing a predetermined volume of samples. As per Figure-4(b), the significance of hidden pixel can be approximated by using position of pixel where the region of correlation can be obtained by means of . According to this, we can easily attempt to interpolate the lost pixels using anti-aliasing through a collection of texture-relevant semi-local pixels. That is certainly, we attempt to recuperate each and every lost pixel dependant on a collection of pixels the location where the textures with the neighborhood sections focused by means of are usually equivalent or even strongly related of which with the neighborhood area focused by considering that almost all pixels are lost, preliminary interpolation is necessary to commence this procedure. Within the best although impracticable presumption that is equivalent to reference-ground truth factor, each and every lost pixel is usually loaded by their nearly all identical pixel . Even so, getting extremely precise preliminary interpolation through the start is challenging. Alternatively, we employ window resizing interpolation as preliminary interpolation since it can retrieve the lost section of minimal frequencies effectively. However, the particular aliasing artifacts taken place in the region of higher frequencies even now continue to be. As highlighted in Figure-4(c), the interpolated importance at pixel enormously deviates through the ground fact [1].

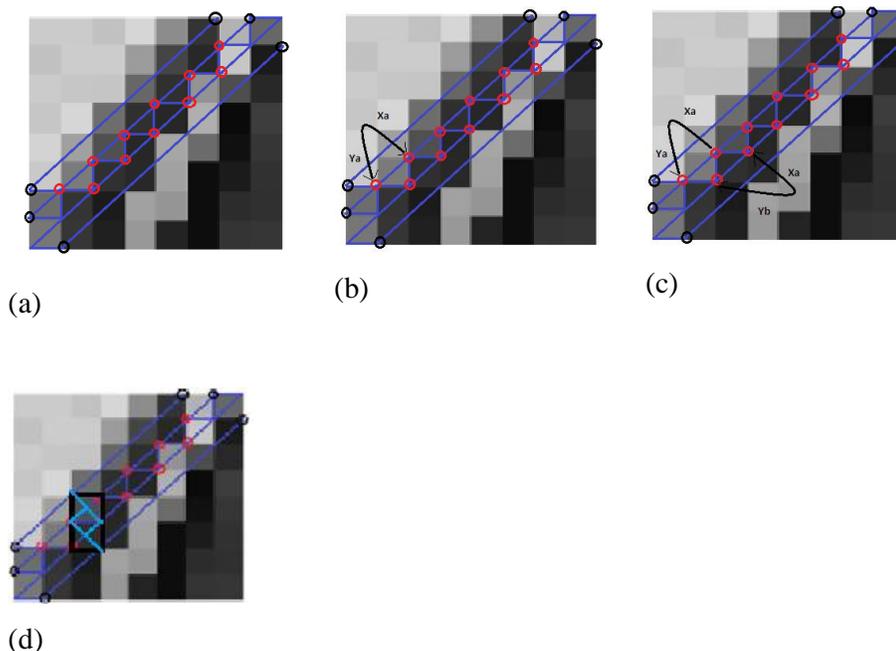


Figure1: Step-down-sampling approach by sub-window camera focuses dimension calculation [1]

As a diagonal pixel shifts cannot capture each missing pixel residing at four sides of pixel corners, we developed further improved version to identify minute dimensions as shown in figure-2. As image-based techniques would be one of several pre-processing anti-aliasing algorithms as of high performance. In an image-based anti-aliasing algorithm, the input is a scanned image. Next, different attributes, as well as facts about the image usually, are estimated and also recognized. Then a filtering method was outlined to remove these kinds of aliasing artifacts. Such algorithms can make valid results efficiently. Although it is considered among the greatest image-based anti-aliasing algorithms, this, however, cannot diagnose as well as pre-process group-pixel level aliasing artifacts. From time to time perhaps it will blur attributes in the view due to lack of geometrical objects.

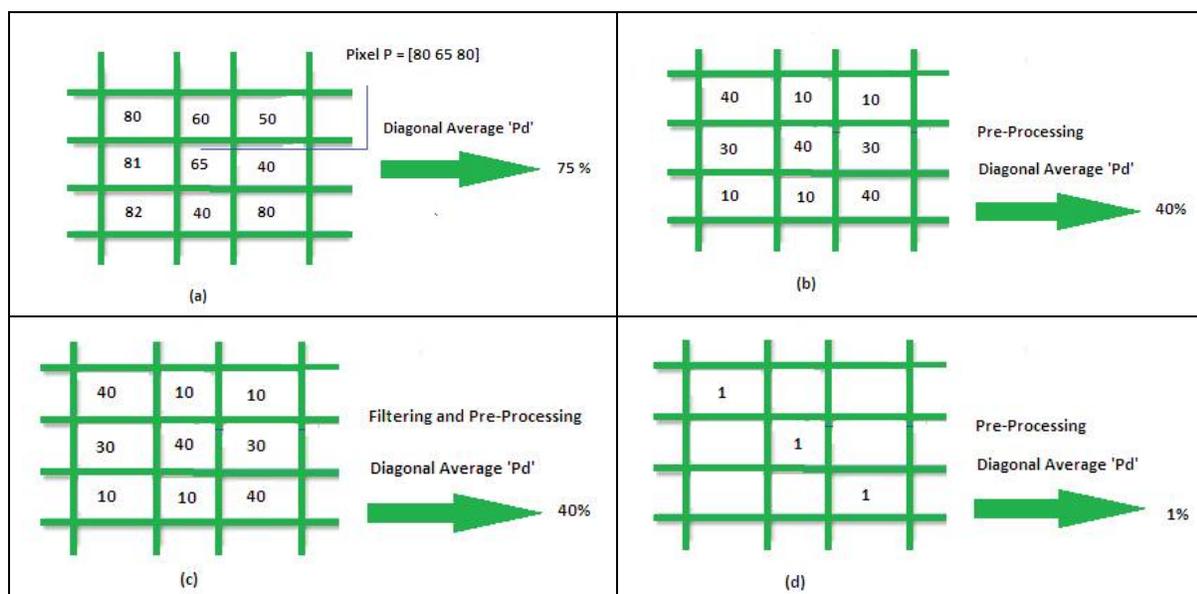


Figure 2: Step by step process flow for diagonal matrix evaluation

In the case of pixel focused diagonal coordination, concerning each lost pixel, neighborhood pixels within a place aimed through the present misplaced off-diagonal pixel may be omitted from the reference to locate diagonal-texture-relevant pixels. Since easiest graphics come with an appreciably decreasing strength variety, the particular aliasing artifacts just come in a diagonal part of pixels with the high-frequency region. Moreover, a group of image pixels in off-diagonal regions are often interpolated appropriately by way of bloodshed interpolation. A diagonal portion (as steps are shown in figure-2above) can be amongst the most preliminary information about the image pre-processing and filtering. In this approach, we extended our development to eliminate drawback from previously discusses approach which is shown in figure-1. As shown in figure-2(a), the diagonal approach finds 'pd' potential difference within pixel average. The percentage given as an identified pixel focus percentage after pre-processing of image (it is like zooming the specific pixel and identifying the useful pixels). For example, in figure-1(a), the image is zoom with 75% and identified useful pixels, further in figure-2(b) the selected pixel window is further zoomed by 40% as to avoid blurry image. Subsequently, in last phase (figure-2(d)) we finally identified exact pixel location and 1% zoom is sufficient to identified desired image location (Refer figure-4(a,b)) for application level reading. Further to keep pixel window focus stable and to maintain pixel weight constant as a pre-processing, we applied matrix relocation technique which is adjusted by physical focus adjustment to balance row-1 and row-3. Middle row-2 is a pivot-row which is further eliminated after maintaining diagonal focus to minimum focus value "1". Hence by using pre-processing focus window elimination process by pixel matrix relocation, we get specific pixel focus by camera lenses adjustment.

2.1.1 Identifying Aliasing Pixel Elements

Due to the fact, diagonally moved artifacts will be as close as individual pixel mapping sequence. The sequence of execution approach is noticeable within Figure-2(b). The particular diagonal pixel position (40, 40, 40) may be hooked up by simply additional free pixel, this kind of region outlines the prospective focus, as well as focus-importance, is determined by using an average of the diagonal element which is included in pixel-focused location. Figure-2(c, d) displays this diagonal adjusts (40, 40, 40) and (1, 1, 1) with pre-processing and filtering averages respectively.

2.2. Bloodshed Interpolation Algorithm

It should be mentioned that results coming from most previous iterations tend to be gathered jointly as inputs towards diagonal element iteration, which may be different from existing aliasing process.

Algorithm 1: Bloodshed Interpolation

Input: Real time medical image (In this paper we used retinal tumor image)

Step-1: Initializing boundaries of frame:

- (a) Identify initial area of focus, Initial coordinates of window
- (b) Record boundaries by matrix representation
- (c) Store values of first matrix diagonal element

Step-2: Iterative approximation of diagonal matrix:

Go to step-1

- (d) Reconstruct sub-matrix diagonal element and calculate average

Step-3: If all diagonal element values are equal

then

Stop

else

go to **step-1**

Hence focusing on medical image anti-aliasing efforts, we developed following algorithmic approach known as “bloodshed interpolation. (refer above algorithm 1)” As mentioned before, the objective of the algorithm is to remove blood vein/plasma fluid which causes a blurry image.

3. EVALUATION

The performance of bloodshed interpolation technique is analyzed by the dataset of medical images.

We have taken real patient case images from hospital to test current application efficiency.

3.1. Performance Measures

As per techniques used in figure-1 and figure-2, the outcome with figure-1 approach is not able to find out specific tumor focus due to the fact that it cannot calculate the hidden focus pixel values which are crucial in case of medical imaging. But, the bloodshed interpolation technique described in the previous section is a new approach and has a diagonal complexity on the number of pixels. We now describe our generic usability strategy which tries to isolate off-diagonal pixel regions. For pixels in such regions, we replace the average pixel group computation with ‘zero’ value; so that we can focus on diagonal matrix component. This is crucial because we can reduce computational cost. And hence, aliasing effect efficiency increases with particular emphasis on the diagonal frame. We recursively found clear visibility of tumor by removal of blood veins over the retinal region (refer figure 4 (a, b)). We discovered that this bloodshed interpolation technique is fast and works well to capture specific tumor pixel with more clear focus (refer figure 3)

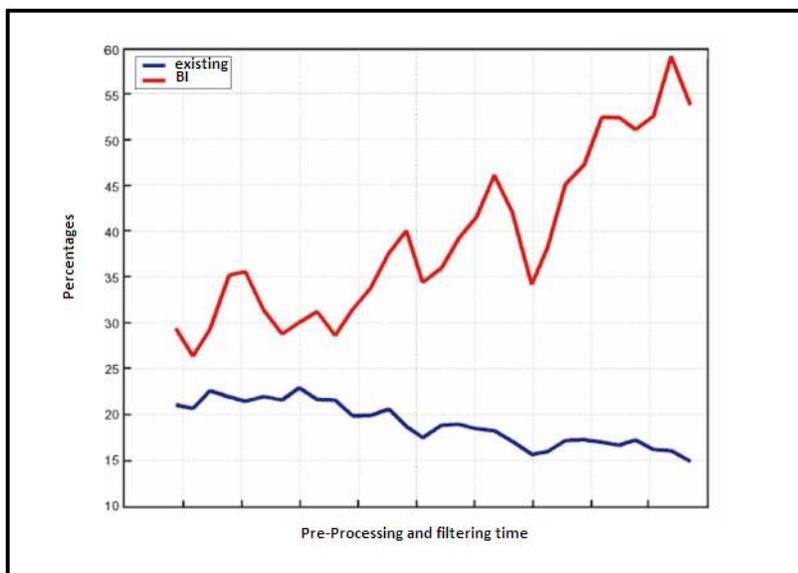


Figure 3: Performance Analysis of existing method and Bloodshed Interpolation method

3.2. Results

We offered a straightforward way of diagonal computation which develops clear visibility of targeted region focus. Essential technique is that we avoid less focus region calculation. Alternatively, we calculate diagonal average likelihood distributions. We retrieved a particular area of impact via this sort of technique which is more scalable in comparison with existing approaches (refer figure 4).

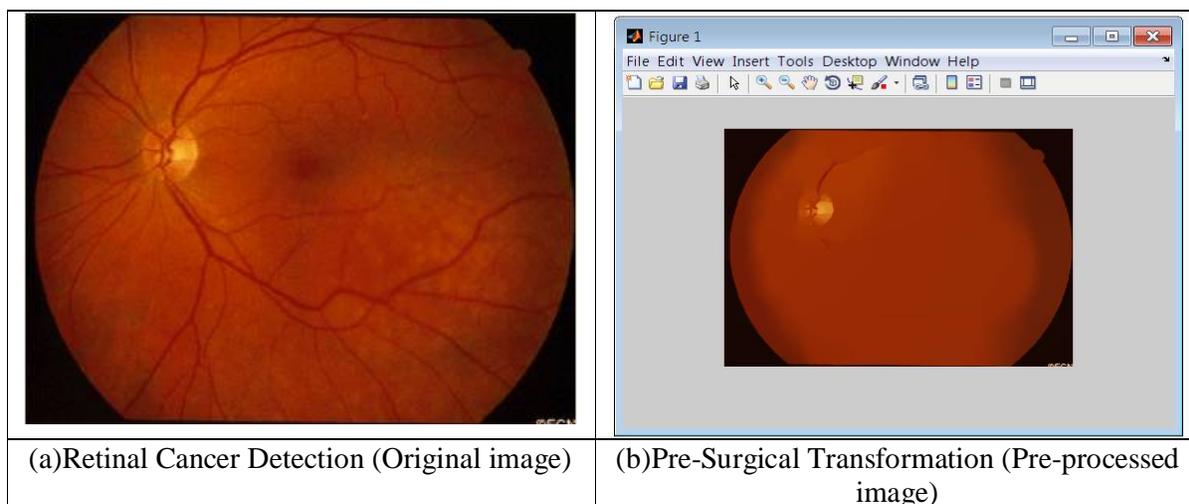


Figure 4: Bloodshed Interpolation Transformation

4. CONCLUSION

In this particular paper, we have suggested a new bloodshed interpolation algorithmic approach to retrieve high-quality graphics through diagonal-texture-pixels. This technique can't only obtain high-quality diagonal elements but also removes the off-diagonal image pixels. Hence, it decreases aliasing artifacts associated with images drastically. Final results authenticate the actual potency of our proposed method. Without of information regarding authentic medical image geometric, the proposed bloodshed interpolation is capable of doing real-time anti-aliasing activity and exhibits greater effectiveness and scalability.

5. REFERENCES

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